

1. Prepare all rudiments. In the audition, the directors will choose three for you to perform.

CATEGORY A.

Multiple Bounce, Closed, Buzzed, Long Roll

pp *ff* *pp*

Play for 15 seconds

CATEGORY B.

SINGLE STROKE ROLL

Play for 15 seconds

pp *ff* *pp*

This example does not show the actual number of strokes to be played.

SINGLE STROKE FOUR

LRL R or
RLR L

play 8 times cresc.,
8 times dim.

FIVE STROKE ROLL

RLR LRL or LRL RLR

cresc. 2 bars,
dim. 2 bars

NINE STROKE ROLL

R L R L R or
L R L R L

play 8 times cresc.,
8 times dim.

Category B Rudiments are to be played as quickly as possible

CATEGORY C. Flam Rudiments

FLAM

L R R L

FLAM TAP

L R R R L L

FLAMACUE

L R L R L L R

R L R L R R L

FLAM ACCENT

L R L R R L R L

CATEGORY D. Drag and Paradiddle Rudiments

All Drags are to be played closed

DRAG

LL R RR L

SINGLE RATAMACUE

LL R L R L RR L R L R

SINGLE PARADIDDLE

R L R R L R L L

Category C & D Rudiments are to be played as follows:

Slowly at *forte*, then accelerando to fast, then decrescendo to *pianissimo*, then crescendo to *forte*, then ritard.

2. Play on a snare drum. All rolls should be performed closed. You will not use a metronome in the audition.

Moderato (♩=92)

pp cresc. al fine

ff

3. Play on a xylophone with hard mallets

$\text{♩} = 116$ XYLOPHONE

mf *ff* *mp* *pp*

4. Be prepared for sight reading. (Likely NOT on snare drum)